## As a Year 4 Artist I will know...

## Pattern

$\boldsymbol{\nu}$ that symmetry can be used to create repeating patterns.that patterns can be irregular, and change in ways you wouldn't expect.

## Texture

$\checkmark$
how to use texture more purposely to achieve a specific effect or to replicate a natural surface.

## Tone

that using lighter and darker tints and shades of a colour can create a 3D effect.that tone can be used to create contrast in an artwork.
## $\checkmark$ Colour

that complementary colours appear opposite each other on the colour wheel, and when placed next to each other, a strong contrast or 'clash' is created.$\boldsymbol{\checkmark}$ that paint colours can be mixed using natural substances, and that prehistoric peoples used these paints.

## Line

$\checkmark$ that lines can be lighter or darker, or thicker or thinner and that this can add expression or movement to a drawing

## As a Year 4 Artist I can...

## Drawing

$\checkmark$ Apply observational skills, showing a greater awareness of composition and demonstrating the beginnings of an individual style.
$\checkmark$ Use growing knowledge of different drawing materials, combining media for effect.
$\checkmark$ Demonstrate greater control over drawing tools to show awareness of proportion and perspective, continuing to develop use of tone and more intricate mark making.
Painting \& mixed media
$\checkmark$ Explore the way paint can be used in different ways to create a variety of effects, eg creating a range of marks and textures in paint.
$\checkmark$ Develop greater skill and control when using paint to depict forms, eg beginning to use tone to create 3D effects.
$\checkmark$ Work selectively, choosing and adapting collage materials to create contrast and considering overall composition.

## Sculpture \& 3D

$\checkmark$ Use more complex techniques to mould and form malleable materials, such as the coil pot technique in clay and adding detailed surface decoration.
$\checkmark$ Show an understanding of appropriate finish and present work to a good standard.
$\checkmark$ Respond to a stimulus and begin to make choices about materials used to work in 3D.

## Craft \& design

$\checkmark$ Learn new making techniques, comparing these and making decisions about which method to use to achieve a particular outcome.
$\checkmark$ Design and make art for different purposes and begin to consider how this works in creative industries.
$\checkmark$ Use subject vocabulary confidently to describe and compare creative works.
$\checkmark$ Use my own experiences of techniques and making processes to explain how art works may have been made.
$\checkmark$ Build a more complex vocabulary when discussing my own and others' art.
$\checkmark$ Evaluate my work more regularly and independently during the planning and making process.
$\checkmark$ Generate ideas from a range of stimuli, using research and evaluation of techniques to develop my ideas and plan more purposefully for an outcome.
$\checkmark$ Use sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome.

